

*Come on the "Micks"*

# Section Formations



*Come on the "Micks"*

## Single File



### Good Points

- Moving along hedgerows or at the edge of a wood
- Good Control – especially at night
- Reducing the effect of enemy flanking fire

### Bad Points

- ❖ Firing to the front restricted

*Come on the "Micks"*

# File



## Good Points

- Control of movement
- Movement on tracks or roads
- Movement at night

## Bad Points

- Makes a good target for enemy fire

*Come on the "Micks"*

# Arrowhead



## Good Points

- Moving across open country
- Producing effective fire against enemy frontal attack

## Bad Points

- Difficult to control, particularly when engaged by flanking fire

*Come on the "Micks"*

# Extended Line



## Good Points

- An assault on enemy positions
- Clearing woods

## Bad Points

- ❖ Difficult to control movement

*Come on the "Micks"*

## Remember

- Watch the Section Commander for hand signals
- Keep in contact with members of the section on each side of you – **but not too close**
- Keep quiet and listen for commands
- Keep in correction for formation
- Be observant
- Be ready to change to new section formation